An efficient algorithm for reducing the flow of real-time data stream with least sampling error

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Abstract: Nature of data stream is determined after complete scanning of whole data sets during real-time data processing. However, it becomes inconvenient to process entire data stream at once in real-time data stream processing. Thus, a sheer sized fixed window of data streams is processed at a particular time. The intensification of sheer sized fixed window at processing node is mitigated by reducing the flowing rate of data stream. Heuristic clustering windowing (HCW) approach and partial blind window (PBW) algorithms are proposed for reducing the flow of data stream with least sampling error. These approaches consist of the combination of systematic sampling and clustering mechanism. A clustering approach is applied on one fraction of data streams whereas systematic sampling handles other portion of streams. These approaches are helpful in reducing flow of data streams in minimum latency.

Keywords: clustering approach; data stream; data processing; data sampling; real-time big data; systematic sampling.

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1 Introduction

Data centric research has been widely explored by researchers, which incorporates various domains such as, IOT, data stream analytics, learning, etc. The unbounded generated data streams are processed by stream processing engines (SPE) with deployment either in cloud or localised. The large volume of data streams enhances the processing cost in cloud. Whereas in static localise processing unit unable to scale up with respect to the growth of data stream. The sampling of population data streams provides a solution to these challenges by reducing streams.

The processing of exponential growth of data streams, which process in stable hardware configurations for

perpetual span of time is anomalous. Adding pre-processing of data streams such as, noise removal, anomaly detection, feature extraction, outlier detection, filtering, etc., is critical for real-time applications (Rehman et al., 2016). The processing of such data streams reduces efficiencies with increased latency, storage, and computational unit. The sustainable increased rate of data stream generation is directly affects its processing cost. The reduction in data streams acquisition by factor of two with minimal semantics alteration may support for providing better efficiency. In real-time stream processing, data acquisition plays a significant role. At the time of data stream acquisition from multifarious sources, the characteristics such as, variety, volume, veracity, and velocity has to consider in real-time.